



ACCESSIBILITY:

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Note:

1. This form is to be completed for a student who wishes to participate within a school's extra-curricular esports team.
2. The student is ineligible to participate without first providing the teacher/supervisor with this completed form.
3. The content of this page is to provide parents/guardians/students with information on the activities.

GENERAL INFORMATION

WCDSB has embarked on an exciting and innovative initiative that offers an extra-curricular team with esports opportunities for our grades 6-12 students. Designed to build collaborative skills and team engagement, esports is a type of competition that uses video games. Most commonly, esports are organized, multiplayer video game competitions, often involving professional players and teams.

RATING CATEGORIES

The Entertainment Software Rating Board (ESRB) is a non-profit, self-regulatory body that assigns ratings for video games and apps so parents can make informed choices.



Everyone

Content is generally suitable for all ages. May contain minimal cartoon, fantasy or mild violence and/or infrequent use of mild language.



Everyone 10+

Content is generally suitable for ages 10 and up. May contain more cartoon, fantasy or mild violence, mild language and/or minimal suggestive themes.



Teen

Content is generally suitable for ages 13 and up. May contain violence, suggestive themes, crude humour, minimal blood, simulated gambling and/or infrequent use of strong language.

*Regardless of age, no WCDSB student will have access to esports games at school that carries a rating above TEEN, and students that are under the age of 13 will only have access to games that are rated EVERYONE or EVERYONE 10+.)

SAFETY RECOMMENDATIONS

In the interest of safety, we strongly recommend:

1. Regular stretching/walk breaks between games.
2. Students bring emergency medications (e.g., asthma inhalers, epinephrine auto injector) to all esports activities.
3. Students regularly drink fluids to stay hydrated.



ELEMENTS OF RISK

Although the risk of immediate injury in esports is minimal in nature, there are certain potential long-term injuries to be aware of. The most common types of injuries are Repetitive Strain Injuries (RSI) which typically occur in the wrist of PC gamers, or hands of console gamers. Users experiencing discomfort while engaging in esports, e.g., back injuries, headaches, blurry vision, or other pain (including addictive tendencies) are encouraged to bring this to the attention of their coaches or teachers. Additionally, gamers may be exposed to misbehaviour of other gamers, which may also carry a risk. Any student who believes they are at risk should notify a teacher or coach.

GAME(S)

☐ Minecraft EDU

☐ Rock League

☐ Mario Kart

☐ FIFA 26

STUDENT & PARENT INFORMATION

Name of Student: _____

Home phone: _____ Student DOB: _____

Name of Parent/Guardian: _____

Work phone: _____ Cell phone: _____

Does your child/ward/self have a plan of care and/or medical condition currently on file with the school that the supervising teacher should be aware of before the student will be allowed to participate? ☐ Yes ☐ No

ACKNOWLEDGEMENT & CONSENT

☐ I have read and understand the above notices regarding the Elements of Risk and Safety Recommendations

☐ I request that my son/daughter/self, try out for or participate in the extra-curricular esports team during the current school year.

☐ I hereby acknowledge and accept the risk inherent in the requested activity and assume responsibility for my son/daughter/ward/self for personal health, medical, dental and accident insurance coverage.

☐ I understand that the student will comply with the Responsible [Use of Information Technology and Electronic Data – Student – APC052](#) if this student uses their personal account to engage in any esports gaming activities.

Signature of Parent/Guardian (OR Student Age 18 and Over)

Date (yyyy-mm-dd)

Signature of Student (Secondary Students only)

Date (yyyy-mm-dd)

Notice of Collection

Personal information on this form is collected under the authority of s. 265(1)(d) of the Education Act, and pursuant to sections 28(2) of the Municipal Freedom of Information and Protection of Privacy Act. The information collected on this form will be used for the purpose related to the Board's policy on Risk Management for sport and recreation activities and interschool athletics. Questions regarding the collection of this information should be directed to the WCDSB Privacy Officer (privacy@wcdsb.ca, 35 Weber St. W., Kitchener, Ontario, N2H3Z1, 519-578-3660, Ext. 2381) or the school principal.

Completed by: Parent/Guardian/Student 18+

Distribution: Parent/Guardian/Student 18+ → School

Retention: Laserfiche (Current School Year + Year)